**CATEGORY 2D – Two-Dimensional Design CLASSIFICATIONS:**

This category includes the following media classifications.

(1) **Drawing** Drawings may be rendered in colored or graphite pencil, ink, pastel, crayon, chalk, marker, or charcoal techniques. Pencil, pastel, crayon and charcoal drawings must be protected with a fixative.

(2) **Digital Art and Media**

All entries must be original student generated works. All artwork in this category has been generated using digital processes, and must be accompanied by a Digital Art & Media Documentation Form. Entries in this classification include.

(A) **Digital Art**

compositions rendered directly on the computer, starting with a blank workspace; photos can be used as references, but must not be part of the finished work.

(B) **Digital Graphics**

* digital or scanned traditional photos taken by the student or by another student under the direction of the artist, then incorporated with other digital processes such as collage, image distortion, filtering or other artistic effects that change the original photographic composition, or in combination with digital drawing/painting processes
* original drawings/illustrations started with traditional media, scanned, and completed with digital processes.

(C) **Presentation of Digital Art and Digital Graphics entries:**

* Printed artwork must be no larger than 24"x36" including mat. Prints must be matted or mounted with black or white mat or presentation board, and must also include board backing. Foam board mounting is allowed.

(D) **Integrated Media**

* entries can only be viewed with electronic hardware
* 2-D animation -one student entry per CD/DVD or external device (jump/flash/thumb drive, or external hard drive if storage space demands it)
* 3-D animation -one student entry per CD/DVD or external device (jump/flash/thumb drive, or external hard drive if storage space demands it)
* Interactive media (CD/DVD, jump/flash/thumb drive, or external hard drive if storage space demands it)

(E) **Animation and Interactive Media Guidelines**

* Original sounds and music may be used in the animation and interactive media production. Use of Copyrighted musical works and sound is limited to 10% of the original work but no more than 30 seconds as governed by the Multimedia Fair Use Guidelines and the 1976 Copyright Act. (http://www.loc.gov/copyright) and (http://www.tifb.state.tx.us/training/fairuse.htm)
* Each animation and interactive media student entry must be submitted separately on a CD, DVD, or External Device. The entry may be no longer than 5 minutes. Each entry must be cued and ready for judging at the time of the event.
* All animation and interactive media entries must be accompanied by no less than 1 and no more than 4 still images for reference purposes only. These images will not be used for the jury process and should not be matted. Images will be used for exhibition purposes where technology is not practical. Images should be no larger than 8.5"x11".
* Each animation and interactive entry must include source credits
* Filmmaking/animation projects that include live actors are not allowed
* A word-processed document with operating instructions should be included with each interactive media entry

(F) **Presentation of Integrated Media**

Entries in this category will be presented at the VASE event with the following items contained inside a padded 9"x12" envelope with student name, entry title, school & district name, teacher name, and VASE entry number printed on the outside of the envelope:

* Entry media (CD/DVD or external device)
* Student Intent and Artwork Identification Form
* Digital Art & Media Form
* Any and all reference photos
* Required 1-4 still images
* Operating instructions for Interactive Media entries

(G) **Delineation between Digital Art & Media and Photography entries:** Digital photographs that have not been enhanced using software must be entered under the classification of Photography. A digital photograph that has only been slightly altered with editing software (alterations akin to simple darkroom manipulation, such as contrast or hue adjustments) should be classified as Photography/Digital. If the photographic image is multilayered, has obvious manipulation, is distorted, or has been changed in any of the following manners, the artwork should be classified as Digital Art & Media/Digital Graphics category.

* composition has been altered, components added or removed
* filters have been added for texture, artistic effects, etc.
* composition (or a portion of) has been distorted
* layers have been added for purpose of image alteration

(H) **Scanned images and clip art**

* Published or printed material may be used solely for research or as a secondary resource. Direct exact copying, scanning, downloading, or digital manipulation of a published image, photograph, album/CD cover, magazine, etc., is considered plagiarism just as is copying a speech word-for-word and it is prohibited. The use of Public Domain images is allowed only if the images are manipulated and do not constitute the main idea of the entry. Teachers need to uphold the highest standards in their teaching and the integrity of this event.

(3) **Graphic Design**

Art with a commercial purpose, including posters, record album/CD covers, book jackets, programs, brochures, logos, advertising or fashion illustrations and calligraphy. Copies of existing covers or posters will not be accepted. Entries should be designed for a specific purpose, which should be indicated on the *Student Intent and Artwork Identification Form*. The student must submit graphic design entries in original 2-D format.

**Documentation**

All Graphic Design entries created with the use of a computer must have the required *Digital Art and Media Documentation Form* attached to the entry. Interactive entries must have a word-processed document with the steps for operating the entry.

(4) **Mixed Media**

Entries in which two or more 2D media are combined in a single two-dimensional entry: Collage may be included. Materials may extend up to three (3) inches from the wall.

(5) **Painting**

Painting may be in airbrush, oil, acrylic or any other plastic paints, or transparent or opaque watercolors including tempera, gouache, or casein.

(6) **Photography**

(A) All entries must be original traditional or digital photographs taken by the

student artist, or under the direction of the student artist. For traditional (non-digital)

entries, student should indicate on the Student Intent Form if prints were developed and enlarged by the student or by a professional lab. All photos must be no larger than 24"x36" including mat. Prints must be matted or mounted with black or white mat or presentation board, and must also include board backing. Foam board mounting is allowed. Entries in this classification include:

* Black & White photographs (non-digital)
* Color photographs (non-digital)
* Experimental photographs (non-digital)
* Digital photographs (must be accompanied by a Digital Art & Media Documentation Form)
* Integrated Media

(B) **Delineation between Photography and Digital Art & Media entries:**

Digital photographs that have not been enhanced using software must be entered under the classification of Photography. A digital photograph that has only been slightly altered with editing software (alterations akin to simple darkroom manipulation, such as contrast or hue adjustments) should be classified as Photography. If the photographic image is multilayered, has obvious manipulation, is distorted, or has been changed in any of the following manners, the artwork should be classified as Digital Art & Media/Digital Graphics category.

* composition has been altered, components added or removed
* filters have been added for texture, artistic effects, etc.
* composition (or a portion of) has been distorted layers have been added for purpose of image alteration

(7) **Printmaking**

Entries may be any form of creative prints including but not limited to block print, monoprint, collagraph, serigraph, intaglio, or lithograph. The type of print should be indicated on the *Entry Certification Form* and the *Student Intent and Artwork Identification Form.*

8) **Fibers**

Fabric, textiles, fiber, hand-made paper, and reeds. Includes batik, weaving, stitchery, hooking, tufting, embroidery, trappunto, macramé, and basketry.